

# 2024

## OUR YEAR IN NUMBERS

**2024 WAS A BUSY YEAR FOR US!**  
WE WORKED WITH PARTNERS LIKE  
YOU TO HELP CREATE:

**149**  
**GAMES**

THIS IS MORE  
THAN DOUBLE  
THE ENTIRE  
CATALOGUE OF  
THE ATARI LYNX.



**1951** **195** **5885** **140**

LOCALIZATION  
PROJECTS

AUDIO  
PROJECTS

TESTING  
PROJECTS

PLAYER EXPERIENCE  
PROJECTS

**OUR TEAMS  
WORKED HARD...**

**57.5M**

WORDS TRANSLATED

THAT'S ALMOST  
100X AS MANY  
WORDS AS IN  
THE ENGLISH  
DICTIONARY!



**2.5M**

LINES OF AUDIO RECORDED

**164k**

BUGS SQUASHED

THAT'S ABOUT  
THE NUMBER  
OF RECORDED  
BUTTERFLY  
SPECIES.



**OUR TEAMS  
PLAYED HARD...**

**2.2M**

HOURS OF VIDEO GAMES PLAYED

**3.7M**

DISCORD MESSAGES

THIS IS LIKE  
EVERYONE  
IN LA SENDING  
A MESSAGE...  
TWICE.



**10M**

MINUTES OF VOICE CALLS

IF YOU TRIED TO  
COUNT TO 10  
MILLION, YOU'D  
BE COUNTING  
FOR 2 DECADES!



**AND GREW A BIT  
IN THE PROCESS.**

**4016**

CATS PETTED

**514**

NEW PARTNERS WELCOMED

**791**

NEW LIONS ONBOARD

THIS IS MORE  
THAN 10X THE  
CAST OF THE  
ENTIRE MCU.



THANKS FOR MAKING OUR  
10TH ANNIVERSARY OUR BEST  
YEAR YET. WE CAN'T WAIT TO  
SPEND THE NEXT 10 WITH YOU.